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*Francisco Martínez-Sánchez*

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# Collusion, Customization and Transparency\*

Francisco Martínez-Sánchez\*\*

## Abstract

We analyze the effect of customizing a product on the ability of firms to tacitly collude on prices when some consumers are not informed about price. Following Bar-Isaac et al. (2014), we allow firms to be located inside the circle in the Salop model (1979). Our analysis shows that the effect of product customization on the stability of collusion depends on the sensitivity of consumers' utility to the degree of customization. We also obtain that collusion becomes harder to sustain when more consumers are informed about prices. From our welfare analysis, we conclude that the effects of customizing depend on the sensitivity of consumers' utility to the degree of customization. Finally, we find that transparency has no effect on the equilibrium outcome under collusion. However, at the punishment stage, the effect of transparency is positive on the consumer surplus and negative on the producer surplus. Since these two effects cancel each other out, we obtain that having more informed consumers on prices does not affect welfare.

**Keywords:** Collusion; Customization; The Salop model; Transparency.

**JEL classification numbers:** D40; L10; L40.

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\*\* Departamento de Métodos Cuantitativos para la Economía y la Empresa, Universidad de Murcia, 30100 Murcia, Spain. E-mail: fms@um.es.

# 1 Introduction

Greater customization of a product makes it more useful for consumers who value the product more, but less customization makes it more useful for consumers who value the product less and less useful for those who value it more. For example, consider a TV platform that is mainly specialized in sporting events. If the TV platform increases time spent on sporting events, the utility of sports fans increases, but the utility of other consumers decreases. Otherwise, if the TV platform decreases time spent on sporting events and increases time spent on the general public, the utility of sports fans decreases, but the utility of other consumers increases. As we can see, changes in the product design lead to rotations in demand according to Johnson and Myatt (2006). These rotations in demand may affect the ability of firms to tacitly collude on prices. Another important issue is the effect of an increase of consumers informed about prices on the level of competition at the markets. Recently, the German Competition Authority points out the positive effect of increased consumer information on market competition (Rasch and Herre (2013)). Therefore, it is interesting to study the relationship between the degree of customization and the level of information of consumers about prices (price transparency), and its implications for the sustainability of collusion agreements.

This paper therefore sets out to investigate the effect of customizing a product on the ability of firms to tacitly collude on prices when some consumers are not informed about price. To that end, we use the version of the Salop circle model (1979) developed by Bar-Isaac et al. (2014), which allows firms to be located inside the circle. Thus, a product is characterized by two dimensions: a horizontal dimension that reflects the variety of a product and a vertical dimension that reflects the degree of customization of that product. Under this framework, Bar-Isaac et al. (2014) analyze three models: monopoly, duopoly and a model of monopolistic competition in which consumers incur search costs to observe products. They provide the sufficient conditions that ensure extreme or intermediate design, and show that firms with higher marginal costs choose more targeted designs. González-Maestre and Granero (2014a) extend the model of Bar-Isaac et al. (2014) to focus on the analysis of strategic pricing, variety and welfare. With an exogenous number of firms, they find that the degree of customization is too small from the point of view of social welfare, but too large from the point of view of consumers. With endogenous entry, they show that a reduction of entry costs might reduce consumer welfare. Finally, in a duopoly model in which firms choose between a fully standardized design and a fully customized design, González-Maestre and Granero (2014b) examine the conditions that lead to multiple equilibria, and characterize the type of equilibrium as a function of both the customization costs and the lower bound on the degree of customization.

Although the literature has not previously analyzed collusion under the framework considered by Bar-Isaac et al. (2014), collusion in markets for horizontally differentiated products has been analyzed by Chang (1991). He develops a model à la Hotelling (1929) in which firms play trigger strategies as in

Friedman (1971). His principal finding is that the smaller the degree of product differentiation is, the harder firms find it to collude. Moreover, Häckner (1996) has shown that Chang's results are robust to changes in the mechanism of punishment for deviating from collusion. On the other hand, Häckner (1994) analyzes collusion in markets for vertically differentiated products. He finds that collusion is more easily sustained the more similar the products are, which contrasts with the results obtained in horizontal product differentiation models (Chang (1991), Häckner (1996)).

The effect of increased consumer information about prices on firms' ability to collude has been analyzed by Schultz (2005) in a model of horizontal differentiation. He shows that collusion becomes harder to sustain when consumer information increases. However, Rasch and Herre (2013) find that more transparency facilitates collusion when product differentiation is significant and demand is elastic. Rasch and Herre also show that full transparency hinders collusion only when products are very moderately differentiated. In a circular model à la Salop (1979) with only a few consumers who know the prices, Schultz (2009) shows that increasing transparency reduces the equilibrium price, profit and firm entry, which improves welfare. Moreover, the positive effect of increasing transparency in welfare holds when demand is elastic according to Gu and Wenzel (2011).

Our paper shows that the effect of customizing a product on the stability of collusion depends on the sensitivity of consumers' utility to the degree of customization. In particular, if that sensitivity is low enough then greater customization facilitates collusion. Otherwise, greater customization hinders collusion. Moreover, as in Schultz (2005), we obtain that collusion becomes harder to sustain when more consumers are informed about prices.

We also provide a welfare analysis. Under collusion, which is modeled as a multiproduct monopoly, it is found that the effects of customizing depend on the sensitivity of consumers' utility to the degree of customization, but the effect on the consumer surplus is always positive. Thus, if that sensitivity is low enough a more customized product entails a lower price, profit and welfare. Otherwise, the opposite result is obtained. On the other hand, at the stage of punishment for deviating from the collusion price, which is modeled as a duopoly, it is obtained that a customized product implies a higher price, which in turn leads to a higher profit. However, the effect of customizing on consumer surplus and welfare is negative if the sensitivity of consumers' utility to the degree of customization is low enough, but positive if it is high enough. Finally, we find that transparency has no effect on the equilibrium outcome under collusion. However, at the punishment stage, the effect of transparency is positive on the consumer surplus and negative on the producer surplus. Since the two effects cancel each other out, we obtain that having more informed consumers on prices does not affect welfare.

The rest of the paper is organized as follows. Section 2 describes the model. Section 3 obtains the static equilibriums, and Section 4 obtains and analyzes the equilibrium in the supergame that we consider. Section 5 concludes.

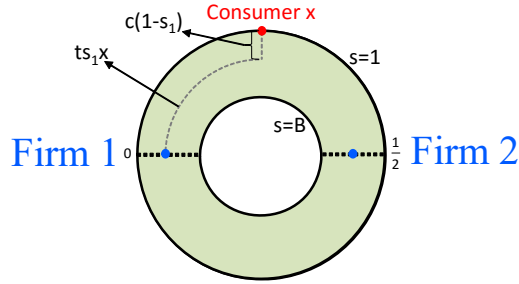


Figure 1: Firms and consumers.

## 2 The Model

There are two products, 1 and 2, which are modeled according to the version of the Salop (1979) circular model proposed by Bar-Isaac et al. (2014). Thus, products can locate not only on the circumference of a circle of radius 1 but also inside it. This means that a product is characterized by two dimensions: a horizontal dimension that refers to its variety, and a vertical dimension that refers to its degree of customization. We assume that products are located opposite each other. Without loss of generality we consider that product 1 is located at angle 0 and product 2 at angle  $1/2$ . We assume that a unit mass of consumers is uniformly distributed around the circumference of a circle of radius 1. See Figure 1.

To model transparency we follow Varian (1980) and Schultz (2005, 2009). Thus, there is a proportion  $\phi$  of consumers that is aware of the prices of the two products (informed consumers), while the rest of consumers  $(1 - \phi)$  are not (uninformed consumers). This means that the decision of uninformed consumers depends only on the location of the products, so they buy from the nearest firm. It is assumed that each consumer can buy at most one unit of the product. Thus, the utility of a consumer located at  $x$  is:

$$U(x) = \begin{cases} v - C(1 - s_1) - ts_1x - p_1 & \text{if he/she buys from firm 1,} \\ v - C(1 - s_2) - ts_2(\frac{1}{2} - x) - p_2 & \text{if he/she buys from firm 2,} \end{cases} \quad (1)$$

where  $v$  represents the consumer's utility obtained from buying the fully targeted design of her/his preferred product,  $C(1 - s_i)$   $i = 1, 2$  is the vertical cost,  $ts_1x$  and  $ts_2(1/2 - x)$  are the horizontal cost and  $p_i$  represents the price of the product  $i = 1, 2$ . We use the taxonomy of Bar-Isaac et al. (2014), so the horizontal cost is the disutility associated with consuming a different product (or variety), while the vertical cost represents the disutility associated with consuming a less customized product. From Figure 1 notice that a more customized product reduces the disutility from consuming a less customized product (vertical cost), but increases the horizontal cost from consuming a different product (or variety) because the travel along the arc is larger.

Following Bar-Isaac et al. (2014), we assume that  $C(\cdot)$  is twice continuously differentiable and  $C'(\cdot) > 0$ . This last assumption means that a more customized product increases consumer utility. Thus,  $s_i \in [B, 1]$  represents the degree of customization of product  $i = 1, 2$ , so  $s_i = 1$  indicates that the design of product  $i$  is fully customized and  $s_i = B > 0$  that the design is as generic as possible. It is assumed that  $v$  is high enough for all consumers to buy at least from one firm. In particular, we assume the following:

**Assumption 1**  $v \geq C(1 - s) + \frac{st(\phi+2)}{4\phi}$ .

From the utility function (1), it is possible to find the informed consumer who is indifferent between buying product 1 and product 2, which is given by:

$$\hat{x}(p_1, p_2) = \frac{2C(1 - s_2) - 2C(1 - s_1) + ts_2 + 2p_2 - 2p_1}{2t(s_1 + s_2)}. \quad (2)$$

Given that uninformed consumers do not know the prices of the products, the uninformed consumer who is indifferent between buying product 1 and product 2 is given by:

$$\bar{x} = \frac{2C(1 - s_2) - 2C(1 - s_1) + ts_2}{2t(s_1 + s_2)} \quad (3)$$

The demand functions of the two products are:

$$D_1(p_1, p_2) = 2\phi\hat{x} + 2(1 - \phi)\bar{x} = \frac{2(C(1 - s_2) - C(1 - s_1)) + ts_2 + 2\phi(p_2 - p_1)}{t(s_1 + s_2)} \quad (4)$$

$$D_2(p_1, p_2) = 1 - D_1(p_1, p_2) = \frac{2(C(1 - s_1) - C(1 - s_2)) + ts_1 + 2\phi(p_1 - p_2)}{t(s_1 + s_2)} \quad (5)$$

It is assumed that the fixed cost of developing a product and the marginal cost of production are zero. Thus, the profit function of each firm is  $\pi_i(p_1, p_2) = p_i D_i(p_1, p_2)$   $i = 1, 2$ .

Following Friedman (1971), we consider an infinitely repeated game in which firms play trigger strategies. In particular, firms start by charging collusive prices and continue charging those prices if neither firm has deviated in a previous stage. However, if either firm deviates at any stage then both firms revert to the Nash equilibrium at duopoly in the following stages. We assume perfect monitoring, so if a firm has deviated it is immediately detected but the punishment is implemented in the following stage.

We seek to find the subgame perfect equilibrium (SPE) of the infinitely repeated game. Thus, collusion on prices is an SPE of the game if and only if the present value of collusion profits exceeds the deviation profit plus the present value of the punishment profits of each firm, i.e. if and only if

$$\sum_{t=0}^{\infty} \delta^t \pi_i^C \geq \pi_i^D + \sum_{t=1}^{\infty} \delta^t \pi_i^N \quad \forall i = 1, 2, \quad (6)$$

where  $\delta$  represents the discount factor and  $\pi_i^C$ ,  $\pi_i^D$  and  $\pi_i^N$  are the one period collusion, deviation and Nash profits of firm  $i = 1, 2$ , respectively. Given that we look for symmetric equilibrium, we assume that the designs of the two products are identical. Thus, to make the paper more readable we eliminate subscript  $i$  on equilibrium prices and profits.

**Assumption 2** *The design of the two products is identical, i.e.  $s_1 = s_2 = s$ .*

In the next section we look for the one period Nash equilibrium in duopoly and multiproduct monopoly, and the firms' optimal deviation strategies from the collusion agreement.

### 3 Static Equilibrium

#### 3.1 Duopoly

In this subsection we solve a duopoly game, which represent the punishment stage if either firm deviates from collusive pricing. The timing of this game is as follows. First, firms simultaneously set prices. Next, consumers make their purchase decision. Substituting the demand functions (4) and (5) in the profit function gives:

$$\pi_i(p_1, p_2) = p_i \frac{ts + 2\phi(p_j - p_i)}{2ts}, \quad i = 1, 2 \quad i \neq j$$

From the first order conditions of profit maximization, the following reaction functions by firms are obtained:<sup>1</sup>

$$p_i(p_j) = \frac{p_j}{2} + \frac{ts}{4\phi}, \quad i = 1, 2 \quad i \neq j \quad (7)$$

From the intersection of the price reaction functions of the two firms the equilibrium prices can be found, and then the indifferent consumers, demands and profits, which are:

$$p^N = \frac{st}{2\phi}; \hat{x}^N = \bar{x}^N = \frac{1}{4}; D^N = \frac{1}{2}; \pi^N = \frac{st}{4\phi}.$$

The consumer surplus is defined as  $CS = \phi \widehat{CS} + (1 - \phi) \overline{CS}$ , where  $\widehat{CS}$  represents the surplus of informed consumers and  $\overline{CS}$  represents the surplus of uninformed consumers.

$$\widehat{CS} = 2 \left( \int_0^{\hat{x}} u_1 dx + \int_{\hat{x}}^{\frac{1}{2}} u_2 dx \right) \quad \text{and} \quad \overline{CS} = 2 \left( \int_0^{\bar{x}} u_1 dx + \int_{\bar{x}}^{\frac{1}{2}} u_2 dx \right).$$

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<sup>1</sup>The second order condition of the optimization problem is satisfied  $\frac{\partial^2 \pi_i(p_1, p_2)}{\partial^2 p_i} = -4 \frac{\phi}{t(s_i + s_j)} < 0$ .



Welfare is defined as  $W = CS + \pi_1 + \pi_2$ . Therefore, the consumer surplus and welfare at equilibrium are:

$$CS^N = v - C(1 - s) - \frac{4st + st\phi}{8\phi}; W^N = v - C(1 - s) - \frac{st}{8}.$$

As in Schultz (2005, 2009), Gu and Wenzel (2011) and Rasch and Herre (2013), we obtain that an increase in transparency reduces prices. The intuition of this result is as follows: as more consumers are aware about prices, most consumers know which firm sets the lowest price, so that higher is the incentive of firms to set lower price. Thus, the consumer surplus increases but, given that the market is covered, firms' profits decrease. From a social welfare point of view, the positive effect of transparency on consumers is offset by the negative effect on firms' profits.

With respect to product design, we find that a more customized product is more expensive. This is because the reduction in the disutility from consuming a less customized product is greater than the increase in the horizontal cost from consuming a different product. Thus, firms' profits increase, since the market is covered. However, the effect of the design of a product on consumer surplus and welfare is ambiguous and depends on the disutility for consumers from consuming a less customized product. In particular,  $CS^N$  and  $W^N$  positively depend on  $s$  if  $C'(1 - s)$  is high enough. This is because product design affects the utility of consumers in two opposite ways: on the one hand a more customized product increases the price, so consumer utility decreases; on the other hand a more customized product decreases consumer disutility from consuming a less customized product. These properties at the equilibrium of the duopoly game are summarized in the following proposition:

**Proposition 1** *At the equilibrium of the duopoly game, the following is found:*

- a)  $\frac{\partial p^N}{\partial \phi} = -\frac{st}{2\phi^2} < 0$ ,  $\frac{\partial \pi^N}{\partial \phi} = -\frac{st}{4\phi^2} < 0$ ,  $\frac{\partial CS^N}{\partial \phi} = \frac{st}{2\phi^2} > 0$ ,  $\frac{\partial W^N}{\partial \phi} = 0$ .
- b)  $\frac{\partial p^N}{\partial s} = \frac{t}{2\phi} > 0$ ,  $\frac{\partial \pi^N}{\partial s} = \frac{t}{4\phi} > 0$ .
- c)  $\frac{\partial CS^N}{\partial s} = C'(1 - s) - \frac{t(\phi+4)}{8\phi} > 0 \leftrightarrow C'(1 - s) > \frac{t(\phi+4)}{8\phi}$ .
- d)  $\frac{\partial W^N}{\partial s} = C'(1 - s) - \frac{t}{8} > 0 \leftrightarrow C'(1 - s) > \frac{t}{8}$ .

Notice that  $t/8 < t(\phi + 4)/8\phi$ . Therefore, if  $C'(1 - s) < t/8$ , both  $CS^N$  and  $W^N$  negatively depend on  $s$ . This is because the negative effect of prices on consumer utility is not offset by the positive effect of consuming a more customized product. However, if  $C'(1 - s) > t(\phi + 4)/8\phi$ , both  $CS^N$  and  $W^N$  positively depend on  $s$ . This is because the negative effect of prices on consumer utility is lower than the positive effect of consuming a more customized product. Finally, if  $C'(1 - s)$  takes intermediate values ( $t/8 < C'(1 - s) < t(\phi + 4)/8\phi$ ),  $W^N$  positively depend on  $s$ , but  $CS^N$  negatively depends on  $s$ , because welfare also depends on firms' profits and the effect of  $s$  on profits is always positive.

Thus, from a welfare point of view the negative effect of prices on consumer utility is offset by the positive effect of consuming a more customized product and by the positive effect of prices on firms' profits.

### 3.2 Collusion

We now look for the equilibrium at the cooperative stage, in which firms collude on prices and behave as a multiproduct monopoly. Given that firms are symmetrical and are located opposite each other, they maximize their joint profits by raising prices until informed consumers with preferences  $x = 1/4$  and  $x = 3/4$  are indifferent between buying and not buying. Thus the prices, demands and profits are as follows:

**Proposition 2** *At the equilibrium of the multiproduct monopoly the prices, profits, consumer surplus and welfare are:*

$$\begin{aligned} p^C &= v - \frac{4C(1-s) + st}{4}; \pi^C = \frac{4v - 4C(1-s) - st}{8} \\ CS^C &= \frac{st}{8}; W^C = \frac{8v - 8C(1-s) - st}{8} \end{aligned} \quad (8)$$

Proof: see Appendix.

From the equilibrium in the multiproduct monopoly game, it can be observed that prices, firms' profits, consumer surplus and welfare are independent of the proportion of consumers who are aware of the products' prices, represented by the parameter  $\phi$ .

Unlike the duopoly, the effect of product design on prices is ambiguous. In particular, a more customized product implies a higher price if  $C'(1-s)$  is high enough. When  $C'(1-s)$  is high enough, the reduction in the disutility from consuming a less customized product is greater, so that it offsets the increase in the horizontal cost from consuming a different product even for those consumers located further. Thus, the price increases. Otherwise the price decreases. However, a more customized product increases the consumer surplus, even when the product becomes more expensive. Therefore, the effect of product design on welfare also depends on the marginal disutility from consuming a less customized product,  $C'(1-s)$ . These properties at the equilibrium are summarized in Proposition 3:

**Proposition 3** *At the equilibrium of the multiproduct monopoly game, the following is found:*

- a)  $\frac{\partial p^C}{\partial s} = C'(1-s) - \frac{t}{4} > 0 \leftrightarrow C'(1-s) > \frac{t}{4}$ .
- b)  $\frac{\partial \pi^C}{\partial s} = \frac{C'(1-s)}{2} - \frac{t}{8} > 0 \leftrightarrow C'(1-s) > \frac{t}{4}$ .
- c)  $\frac{\partial CS^C}{\partial s} = \frac{t}{8} > 0$ .
- d)  $\frac{\partial W^C}{\partial s} = C'(1-s) - \frac{t}{8} > 0 \leftrightarrow C'(1-s) > \frac{t}{8}$ .

### 3.3 Deviation Profits

A firm deviates from a collusion agreement if it is profitable to do so. In this case, it can set a lower price and capture a fraction of the market if the rival's price is low or the whole market if the rival's price is high. If a firm decides to capture the whole market, it sets a price that induces all consumers to buy its product ( $D_i(p_1, p_2) = 1 \ i = 1, 2$ ). Therefore, the optimal deviation price is given by

$$p_i(p_j) = \begin{cases} \frac{p_j}{2} + \frac{st}{4\phi} & \text{if } p_j \leq \frac{3}{2}st \\ p_j - \frac{st}{2\phi} & \text{if } p_j \geq \frac{3}{2}st \end{cases}$$

Given the collusion prices ( $p_1^C, p_2^C$ ), the optimal deviation price and profit, when  $\phi \geq 1/3$ , are:<sup>2</sup>

$$p^D = \begin{cases} \frac{v}{2} + \frac{2st-st\phi-4C(1-s)\phi}{8\phi} & \text{if } v \leq \frac{4C(1-s)+7st}{4} \\ v - \frac{4C(1-s)\phi+2st+st\phi}{4\phi} & \text{if } v \geq \frac{4C(1-s)+7st}{4} \end{cases}$$

$$\pi^D = \begin{cases} \frac{(4V\phi-4C(1-s)\phi+2st-st\phi)^2}{64st\phi} & \text{if } v \leq \frac{4C(1-s)+7st}{4} \\ v - \frac{4C(1-s)\phi+2st+st\phi}{4\phi} & \text{if } v \geq \frac{4C(1-s)+7st}{4} \end{cases}$$

and when  $\phi \leq 1/3$  they are:

$$p^D = \pi^D = v - \frac{4C(1-s)\phi + 2st + st\phi}{4\phi}.$$

If the proportion of consumers who are aware of prices is low enough ( $\phi \leq 1/3$ ) the deviating firm captures the whole market. Otherwise, it captures the whole market if the consumer utility obtained from buying the fully targeted design of the preferred product ( $v$ ) is high enough.

If the deviating firm captures a fraction of the market,<sup>3</sup> having a higher proportion of consumers who are aware of prices means a smaller prices because more consumers realize which product is cheaper and that proportion is high enough ( $\phi \geq 1/3$ ). Otherwise, the opposite result is obtained. However, note that the effect of the transparency on profit is always positive, so incentives to deviate increase with transparency. Moreover, the effect of product design on deviation profit is ambiguous regardless of whether or not the deviating firm captures a fraction of the market. In particular, it is negative if the marginal disutility from consuming a less customized product is low enough.

**Proposition 4** *If a firm deviates from the collusive agreement, the following is found:*

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<sup>2</sup>Throughout the paper we assume that  $v \geq C(1-s) + \frac{st(\phi+2)}{4\phi}$ . Therefore, the case in which the deviating firm captures a fraction of the market is possible if  $\frac{4C(1-s)+7st}{4} \geq C(1-s) + \frac{st(\phi+2)}{4\phi}$ , which is equivalent to  $\phi \geq 1/3$ .

<sup>3</sup>This happens when  $\phi \geq 1/3$  and  $v \leq \frac{4C(1-s)+7st}{4}$ .

- a) when  $\phi \geq 1/3$  and  $v \leq \frac{4C(1-s)+7st}{4}$ ,  $\frac{\partial p^D}{\partial \phi} < 0$ , otherwise,  $\frac{\partial p^D}{\partial \phi} > 0$ .
- b)  $\frac{\partial \pi^D}{\partial \phi} > 0$ .
- c) when  $\phi \geq 1/3$  and  $v \leq \frac{4C(1-s)+7st}{4}$ ,  $\frac{\partial p^D}{\partial s} > 0$ , otherwise,  $\frac{\partial p^D}{\partial s} < 0 \iff c'(1-s) < \frac{(2+\phi)t}{4\phi}$ .
- d) when  $\phi \geq 1/3$  and  $v \leq \frac{4C(1-s)+7st}{4}$ ,  $\frac{\partial \pi^D}{\partial s} < 0 \iff C'(1-s) < \frac{4V\phi-4C(1-s)\phi-2st+st\phi}{8s\phi}$ , otherwise,  $\frac{\partial \pi^D}{\partial s} < 0 \iff C'(1-s) < \frac{(2+\phi)t}{4\phi}$ .

Proof: see Appendix.

## 4 Analysis

As can be seen in Proposition 5, a firm decides to deviate from the collusive agreement when it undervalues future profits, i.e. when its discount factor is low enough.

**Proposition 5** *Collusion is sustainable as an SPE if and only if*

$$\delta \geq \underline{\delta} = \frac{\pi^D - \pi^C}{\pi^D - \pi^N} = \begin{cases} \frac{4v\phi-4C(1-s)\phi-2st-st\phi}{4v\phi-4C(1-s)\phi+6st-st\phi} & \text{if } v \leq \frac{4C(1-s)+7st}{4} \\ \frac{4\phi(v-C(1-s))-st(4+\phi)}{8\phi(v-C(1-s))-2st(3+\phi)} & \text{if } v \geq \frac{4C(1-s)+7st}{4} \end{cases}, \quad (9)$$

where  $\underline{\delta}$  represents the lowest discount factor that is needed to sustain collusion between firms.<sup>4</sup>

We now analyze the effects on the set of discount factor values over which collusion can arise,  $[\underline{\delta}, 1]$ . If  $\underline{\delta}$  decreases, this set expands, so that collusion is easier. But, collusion is more difficult to sustain when  $\underline{\delta}$  increases. From Proposition 6 it is obtained that greater transparency hinders collusion, as in Schultz (2005). This is because greater transparency implies a greater deviation profit for the deviating firm, though it also implies greater punishment for deviating from the collusion agreement, which is represented by a reduction in  $\pi^N$ . On the other hand, the effect of product design is ambiguous and depends on the marginal disutility of consuming a more generic product. In particular, we find that if this marginal disutility is low enough a more customized product eases collusion; otherwise it hinders collusion. This result is mainly explained by the effect of product design on deviation profit. In particular, if the marginal disutility is low enough a more customized product reduces deviation profit, which increases the incentive to collude.

**Proposition 6** *The lowest discount factor that is needed to sustain collusion is decreasing on  $s$  if the marginal disutility of consuming a more generic product*

<sup>4</sup>This condition is obtained from inequality (6).

is low enough; otherwise, it is increasing. Moreover, this discount factor is also increasing on  $\phi$  but decreasing on  $t$ .

$$\frac{\partial \delta}{\partial s} < 0 \iff C'(1-s) < \frac{v-C(1-s)}{s}; \frac{\partial \delta}{\partial \phi} > 0; \frac{\partial \delta}{\partial t} < 0.$$

Proof: see Appendix.

Finally, notice that the transport cost  $t$  can be interpreted as the degree of substitutability, so a higher  $t$  indicates that firms are less substitutable and more horizontally differentiated. Thus, as in Chang (1991) and Häckner (1996), we find that a more differentiated product eases collusion.

## 5 Conclusions

In this paper we analyze the effect of customizing a product on the ability of firms to tacitly collude on prices when some consumers are not informed about price. Following Bar-Isaac et al. (2014), we allow firms to be located inside the circle in the Salop model (1979). Thus, a product is characterized by two dimensions: a horizontal dimension that reflects the variety of a product and a vertical dimension that reflects the degree of customization of a product.

Our analysis shows that the effect of customizing a product on the stability of collusion depends on the sensitivity of consumers' utility to the degree of customization, which is represented by the marginal disutility of consuming a more generic product. In particular, if this sensitivity is low enough greater customization facilitates collusion. Otherwise it hinders collusion. Moreover, as in Schultz (2005), we obtain that collusion becomes harder to sustain when more consumers are informed about prices.

From our welfare analysis we conclude that under collusion the effects of customizing depend on the sensitivity of consumers' utility to the degree of customization, but the effect on the consumer surplus is always positive. Thus, if this sensitivity is low enough a more customized product involves a lower price, profit and welfare. Otherwise, the opposite result is obtained. On the other hand, at the stage of punishment for deviating from the collusion price, which is modeled as a duopoly, it is obtained that a more customized product implies a higher price, which in turn leads to a higher profit. However, the effect of customizing on consumer surplus and welfare is negative if the sensitivity of consumers' utility to the degree of customization is low enough, but positive if it is high enough. Finally, we find that transparency has no effect on the equilibrium outcome under collusion. However, at the punishment stage, the effect of transparency is positive on the consumer surplus and negative on the producer surplus. Since these two effects cancel each other out, we obtain that having more informed consumers on prices does not affect welfare.

## Appendix

**Proof of Proposition 2.** We make the conjecture that the market is fully covered, so firms set prices in such a way that the informed consumer who is indifferent between buying both products ( $\hat{x}$ ) obtains no utility if he/she buys any products. Notice that the uninformed indifferent consumer is  $\bar{x} = \frac{1}{4}$ . Thus,  $p_1 = v - C(1-s) - ts\hat{x}$  and  $p_2 = v - C(1-s) - ts(1/2 - \hat{x})$ . The joint profit of the firms is:

$$\begin{aligned}\pi(\hat{x}) &= p_1 D_1 + p_2 D_2 = p_1 (2\phi\hat{x} + 2(1-\phi)\bar{x}) + p_2 (1 - 2\phi\hat{x} - 2(1-\phi)\bar{x}) \\ &= (v - C(1-s) - ts\hat{x}) \left( 2\phi\hat{x} + \frac{1-\phi}{2} \right) + \\ &\quad + (v - C(1-s) - ts(1/2 - \hat{x})) \left( 1 - 2\phi\hat{x} - \frac{1-\phi}{2} \right)\end{aligned}$$

From the first order condition we obtain that  $\hat{x} = 1/4$  maximizes the joint profit.

We show here that our conjecture of the market being fully covered is correct. If prices are higher than  $(p_1^C, p_2^C)$ , then the market is partially covered because those consumers located at around the angle  $1/4$  and  $3/4$  of circumference do not buy any products. Firms set prices in such a way that the informed consumers ( $\hat{x}_1$  and  $\hat{x}_2$ ) who are indifferent between buying a product and not buying any products obtain no utility if they buy the product. Thus  $v - C(1-s) - ts\hat{x}_1 - p_1 = 0$  and  $v - C(1-s) - ts(1/2 - \hat{x}_2) - p_2 = 0$ , and the number of buyers of each product is:

$$\begin{aligned}D_1 &= 2\phi\hat{x}_1 + 2(1-\phi)\frac{1}{4} = \frac{2\phi(v - C(1-s) - p_1)}{ts} + \frac{1-\phi}{2} \text{ and} \\ D_2 &= 1 - 2\phi\hat{x}_2 - 2(1-\phi)\frac{1}{4} = \frac{2\phi(v - C(1-s) - p_2) + st(1-\phi)}{st} - \frac{1-\phi}{2}\end{aligned}$$

When the market is partially covered the joint profit function and the first order conditions are:

$$\begin{aligned}\pi(\cdot) &= p_1 \left( \frac{2\phi(v - C(1-s) - p_1)}{ts} + \frac{1-\phi}{2} \right) + p_2 \left( \frac{2\phi(v - C(1-s) - p_2) + st(1-\phi)}{st} - \frac{1-\phi}{2} \right) \\ \frac{\partial \pi(p_1, p_2)}{\partial p_i} &= \frac{4\phi(v - C(1-s) - 2p_i) + st - st\phi}{2st}\end{aligned}$$

Taking collusion prices into account the following is obtained:

$$\frac{\partial \pi(p_1^C, p_2^C)}{\partial p_i} = -\frac{4\phi(v - C(1-s)) - st(\phi+1)}{2st} < 0 \Leftrightarrow v > C(1-s) + \frac{st(\phi+1)}{4\phi}$$

Under Assumption 1 we find that  $\frac{\partial \pi(p_1^C, p_2^C)}{\partial p_i} < 0$  since  $C(1-s) + \frac{st(\phi+2)}{4\phi} > C(1-s) + \frac{st(\phi+1)}{4\phi}$ .

Therefore, firms have no incentive to raise prices above  $(p_1^C, p_2^C)$ , and the market is fully covered. Given that  $\hat{x} = 1/4$ , the prices and profits are (8). ■

**Proof of Proposition 4.** When  $\phi \geq 1/3$  the following is obtained:

$$\frac{\partial p^D}{\partial \phi} = \begin{cases} -\frac{st}{4\phi^2} < 0 & \text{if } v \leq \frac{4C(1-s)+7st}{4} \\ \frac{st}{2\phi^2} > 0 & \text{if } v \geq \frac{4C(1-s)+7st}{4} \end{cases}$$

$$\frac{\partial \pi^D}{\partial \phi} = \begin{cases} \frac{(4v\phi-4C(1-s)\phi+2st-st\phi)(4v\phi-4C(1-s)\phi-2st-st\phi)}{64st\phi^2} > 0 & \text{if } v \leq \frac{4C(1-s)+7st}{4} \\ \frac{st}{2\phi^2} > 0 & \text{if } v \geq \frac{4C(1-s)+7st}{4} \end{cases}$$

Notice that if  $v \leq \frac{4C(1-s)+7st}{4}$ ,  $\frac{\partial \pi^D}{\partial \phi} > 0$  because of Assumption 1 and  $\frac{\partial \pi^D}{\partial \phi}$  is increasing in  $v$ .

$$\frac{\partial p^D}{\partial s} = \begin{cases} \frac{(2-\phi)t+4\phi C'(1-s)}{8\phi} > 0 & \text{if } v \leq \frac{4C(1-s)+7st}{4} \\ \frac{4\phi C'(1-s)-(2+\phi)t}{8\phi} < 0 \iff C'(1-s) < \frac{(2+\phi)t}{4\phi} & \text{if } v \geq \frac{4C(1-s)+7st}{4} \end{cases}$$

$$\frac{\partial \pi^D}{\partial s} = \begin{cases} -\frac{(4v\phi-4C(1-s)\phi+2st-st\phi)(4v\phi-4C(1-s)\phi-2st-8C'(1-s)s\phi+st\phi)}{64t\phi s^2} < 0 & \text{if } v \leq \frac{4C(1-s)+7st}{4} \\ \iff C'(1-s) < \frac{4v\phi-4C(1-s)\phi-2st+st\phi}{8s\phi} & \\ \frac{4\phi C'(1-s)-(2+\phi)t}{8\phi} < 0 \iff C'(1-s) < \frac{(2+\phi)t}{4\phi} & \text{if } v \geq \frac{4C(1-s)+7st}{4} \end{cases}$$

And when  $\phi \leq 1/3$  the following is obtained:

$$\frac{\partial p^D}{\partial \phi} = \frac{\partial \pi^D}{\partial \phi} = \frac{st}{2\phi^2} > 0.$$

$$\frac{\partial p^D}{\partial s} = \frac{\partial \pi^D}{\partial s} = \frac{4\phi C'(1-s)-(2+\phi)t}{8\phi} < 0 \iff C'(1-s) < \frac{(2+\phi)t}{4\phi}.$$

■

**Proof of Proposition 6.** Under Assumption 1, the following emerges:

$$\frac{\partial \underline{\delta}}{\partial \phi} = \begin{cases} \frac{8st(4v-4C(1-s)-st)}{(4v\phi-4C(1-s)\phi+6st-st\phi)^2} > 0 & \text{if } v \leq \frac{4C(1-s)+7st}{4} \\ \frac{st(4v-4C(1-s)-st)}{2(4v\phi-4C(1-s)\phi-3st-st\phi)^2} > 0 & \text{if } v \geq \frac{4C(1-s)+7st}{4}, \end{cases}$$

$$\frac{\partial \underline{\delta}}{\partial t} = \begin{cases} -\frac{32s\phi(v-C(1-s))}{(4v\phi-4C(1-s)\phi+6st-st\phi)^2} < 0 & \text{if } v \leq \frac{4C(1-s)+7st}{4} \\ -\frac{2s\phi(v-C(1-s))}{(4v\phi-4C(1-s)\phi-3st-st\phi)^2} < 0 & \text{if } v \geq \frac{4C(1-s)+7st}{4}, \end{cases}$$

$$\frac{\partial \underline{\delta}}{\partial s} = \begin{cases} \frac{-32t\phi(v-C(1-s)-ds)}{(4v\phi-4C(1-s)\phi+6st-st\phi)^2} < 0 \iff C'(1-s) < \frac{v-C(1-s)}{s} & \text{if } v \leq \frac{4C(1-s)+7st}{4} \\ \frac{-8t\phi(v-C(1-s)-ds)}{(8\phi(v-C(1-s))-2st(3+\phi))^2} < 0 \iff C'(1-s) < \frac{v-C(1-s)}{s} & \text{if } v \geq \frac{4C(1-s)+7st}{4}, \end{cases} .$$

■

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**Ivie**

Guardia Civil, 22 - Esc. 2, 1º  
46020 Valencia - Spain  
Phone: +34 963 190 050  
Fax: +34 963 190 055

**Website:** [www.ivie.es](http://www.ivie.es)  
**E-mail:** [publicaciones@ivie.es](mailto:publicaciones@ivie.es)